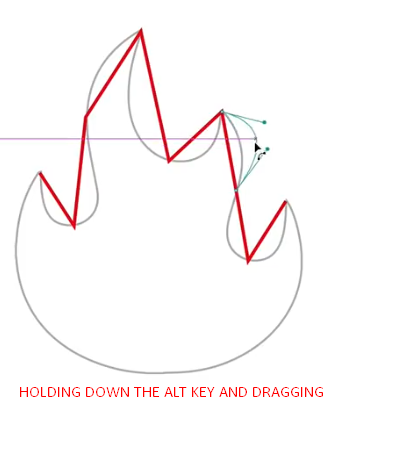
# Copy others To be able to come up with something new

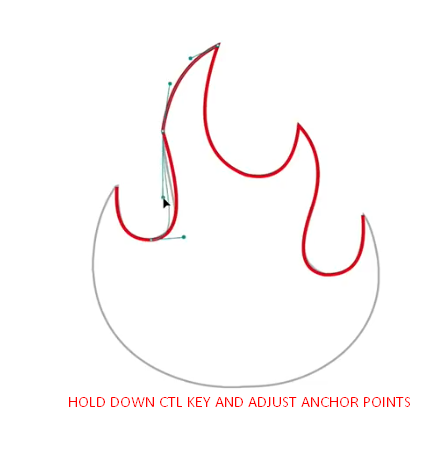
You have to copy others to be able to learn or study or to start something new.

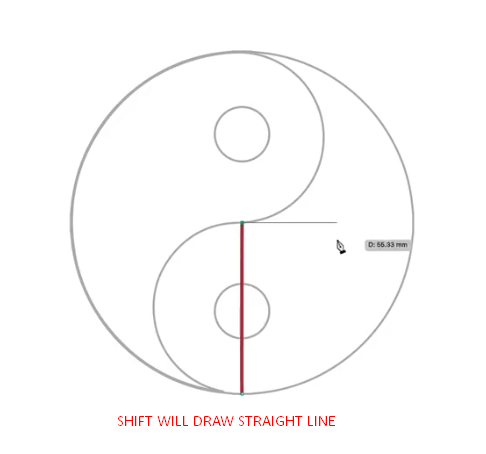
* Character
* Adding colors \_ color theory \_ color schemas
* Detailing – adding shadows(cast shadow, form shadow), highlights,edge highlights(rim lights), ambient light, textures, gradient.

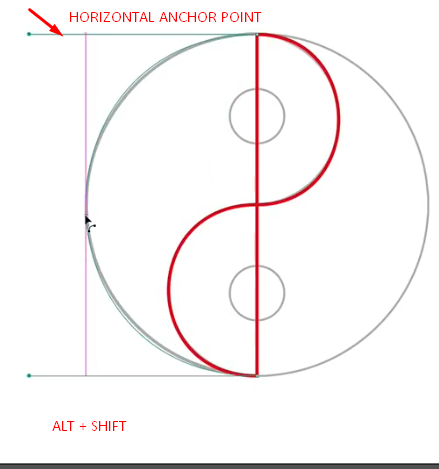
# Drawing with pen tool (p, click and drag + alt, alt + drag, ctl – temporary v or a )



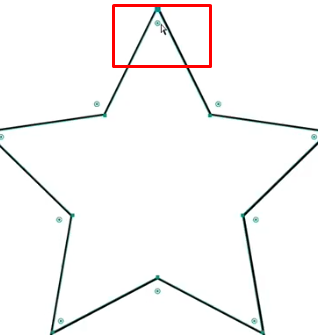


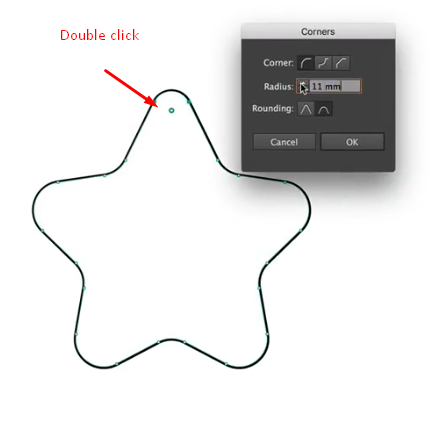




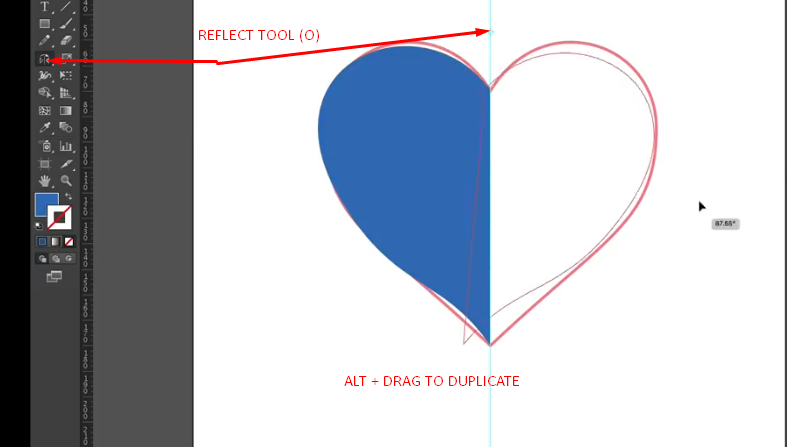


By pressing a



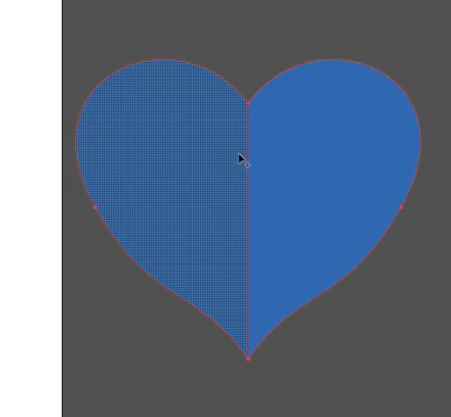


# Drawing Symmetrical Shape

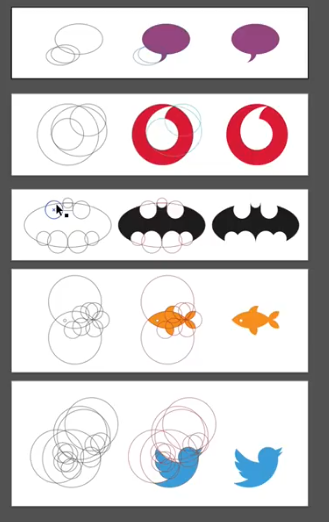
Shift + x – swaps fill and stroke color 

# Shape Builder

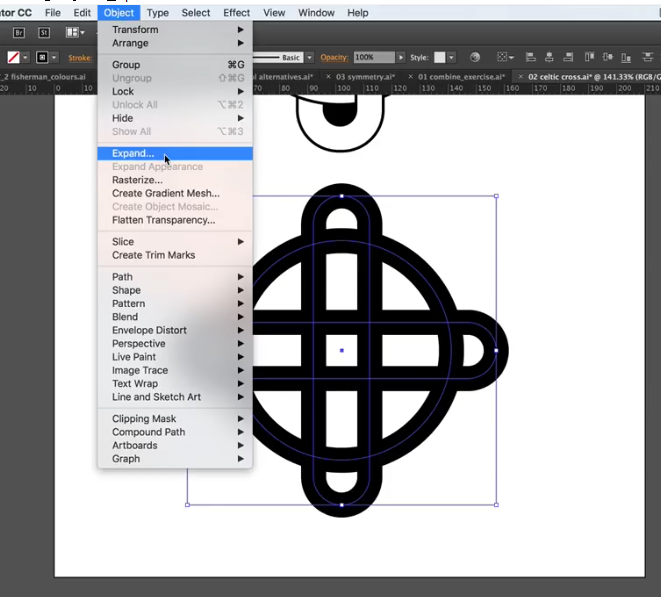
THEN USE SHIFT + M - SHIFT BUILDER TOOL

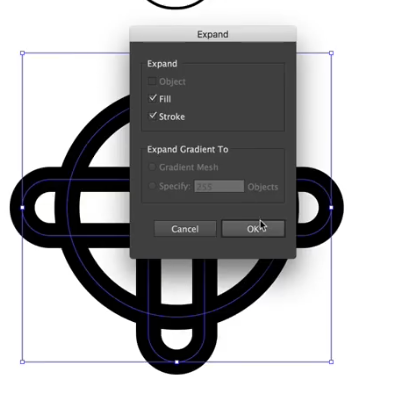


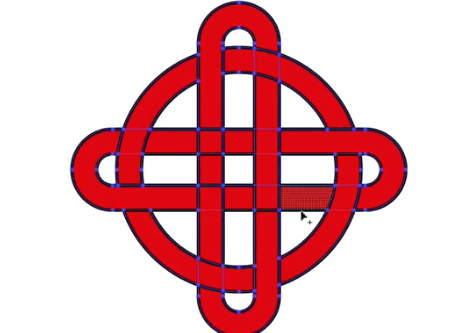
Every thing can be made from simple geomatric shape.



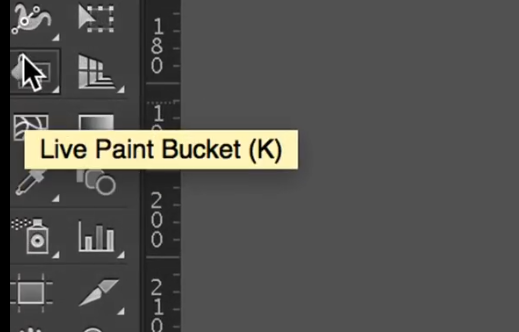
# Expand – turn strokes to fill

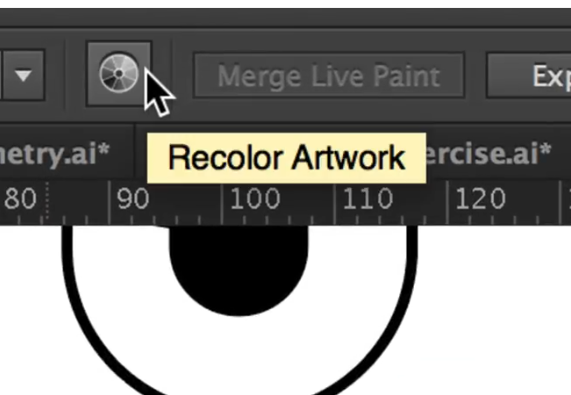


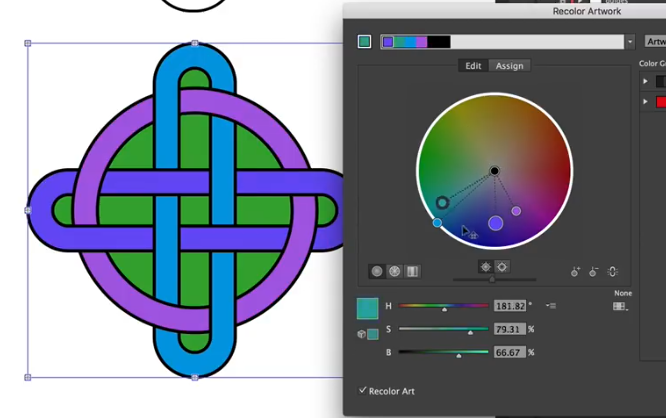


Now use shape builder on them 

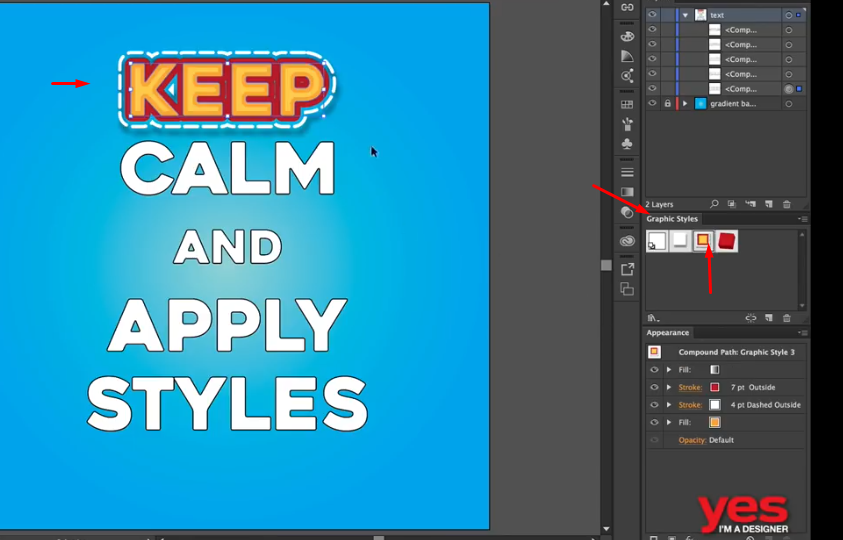
# Live Paint Bucket Tool







# Graphic Style



# Drawing with pencil tool (n)

You can draw over and over again and continue drawing.

Press alt to smooth path



With the help of pencil tool (n) and graphics style.

# Shape Builder Tool

